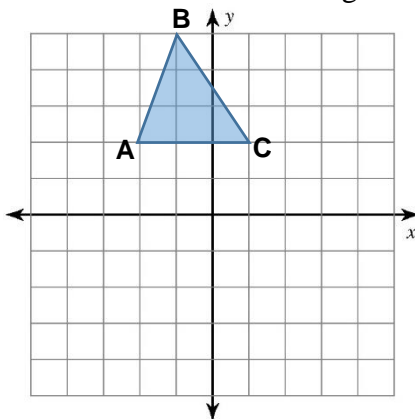


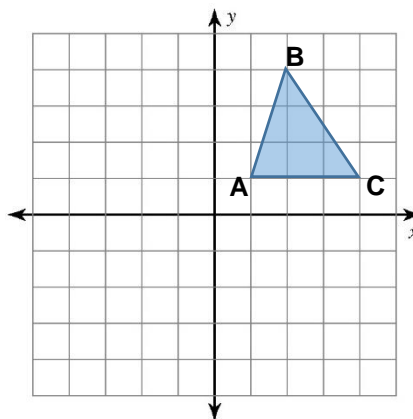
2.4 – Rotations (Part 1)

Graph the image of the figure using the given transformation. Properly **label** the image's vertices with its **coordinates**.

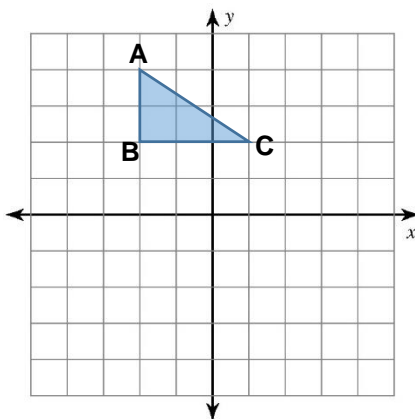
- 1) rotation 180° about the origin



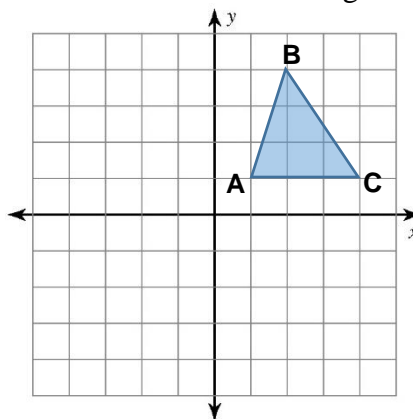
- 2) rotation 90° counter-clockwise about the origin



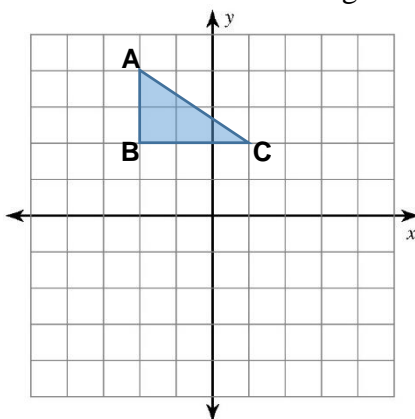
- 3) rotation 270° counter-clockwise about the origin



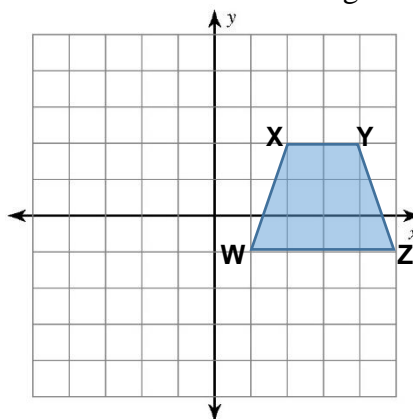
- 4) rotation 180° about the origin



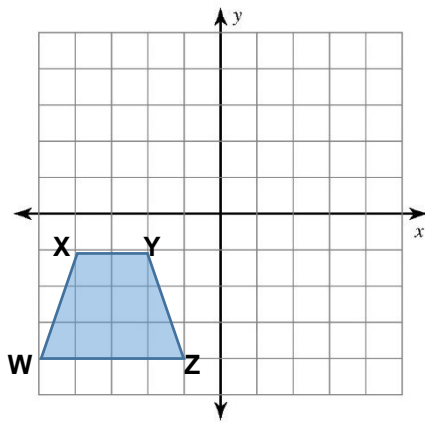
- 5) rotation 180° about the origin



- 6) rotation 180° about the origin



7) rotation 90° clockwise about the origin



8) rotation 270° counter-clockwise about the origin

